

MANY POSSIBILITIES

by Jordan Dykstra

Part No.1

PERFORMANCE INSTRUCTIONS

Each color represents a pitch with different shading to be interpreted by the performer.

For example: green = 440-Hz, olive = 435-Hz, chartrouse = 444-Hz, etc.

The lack of color in a square represents silence.

The dynamic of each square is indicated vertically. The bottom of each square being quiet and top being loud.

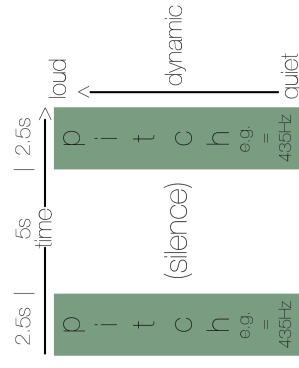
For example: If the color reaches only to 1/4th of the square's height, the dynamic is mp.

Each performer will synchronize their clock at the beginning with all of the other performers. There is one blank, silent square at the beginning which allows for clock synchronization and preparation.

Each square's duration is 10 seconds and time moves horizontally from left to right.

Total duration of the piece is 8:20.

Example:



For reference during performance

RED: _____

GREEN: _____

BLUE: _____

YELLOW: _____

ORANGE: _____

BLACK: _____

0:10

0:00

1:20

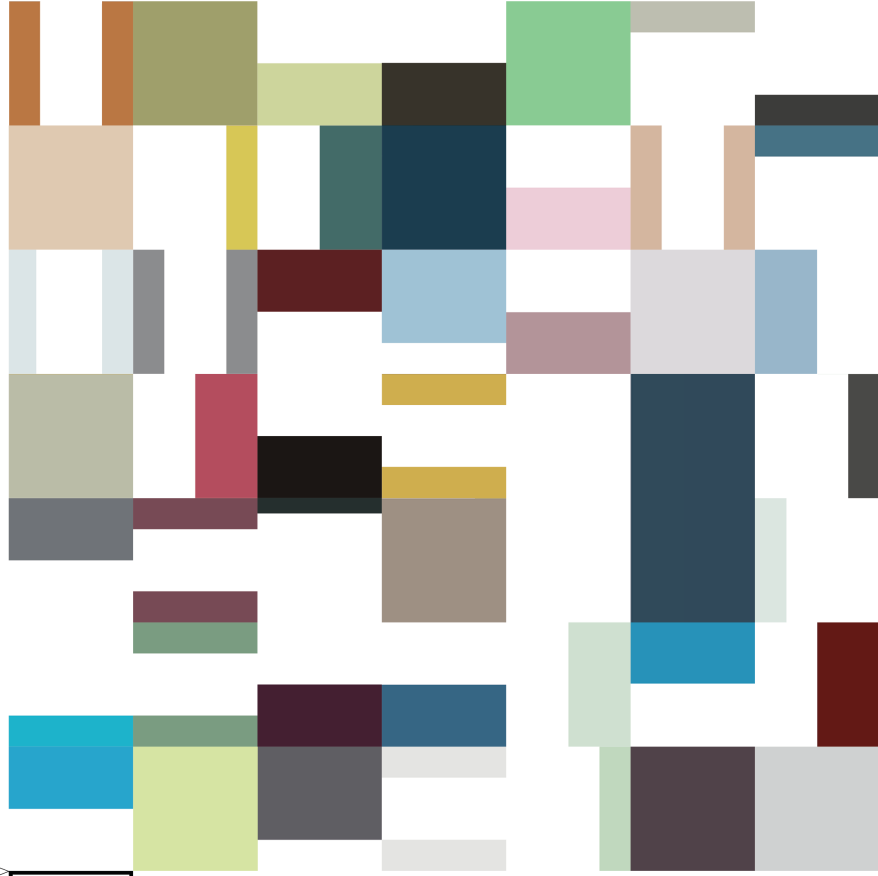
2:30

3:40

4:50

6:00

7:10



MANY POSSIBILITIES

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Part No.2

PERFORMANCE INSTRUCTIONS

Each color represents a pitch with different shading to be interpreted by the performer.

For example: green = 440-Hz, olive = 435-Hz, chartrouse = 444-Hz, etc.

The lack of color in a square represents silence.

The dynamic of each square is indicated vertically. The bottom of each square being quiet and top being loud.

For example: If the color reaches only to 1/4th of the square's height, the dynamic is *mp*.

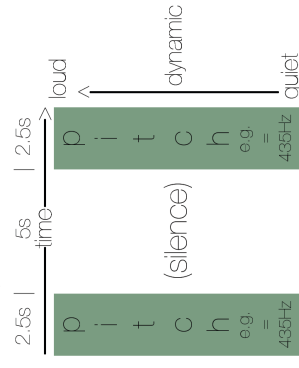
Each performer will synchronize their clock at the beginning with all of the other performers. There is one blank, silent square at the beginning which allows for clock synchronization and preparation.

Each square's duration is 10 seconds and time moves horizontally from left to right.

Total duration of the piece is 8:20.

For reference during performance

Example:



RED: _____

GREEN: _____

BLUE: _____

YELLOW: _____

ORANGE: _____

BLACK: _____

0:10

0:00

1:20

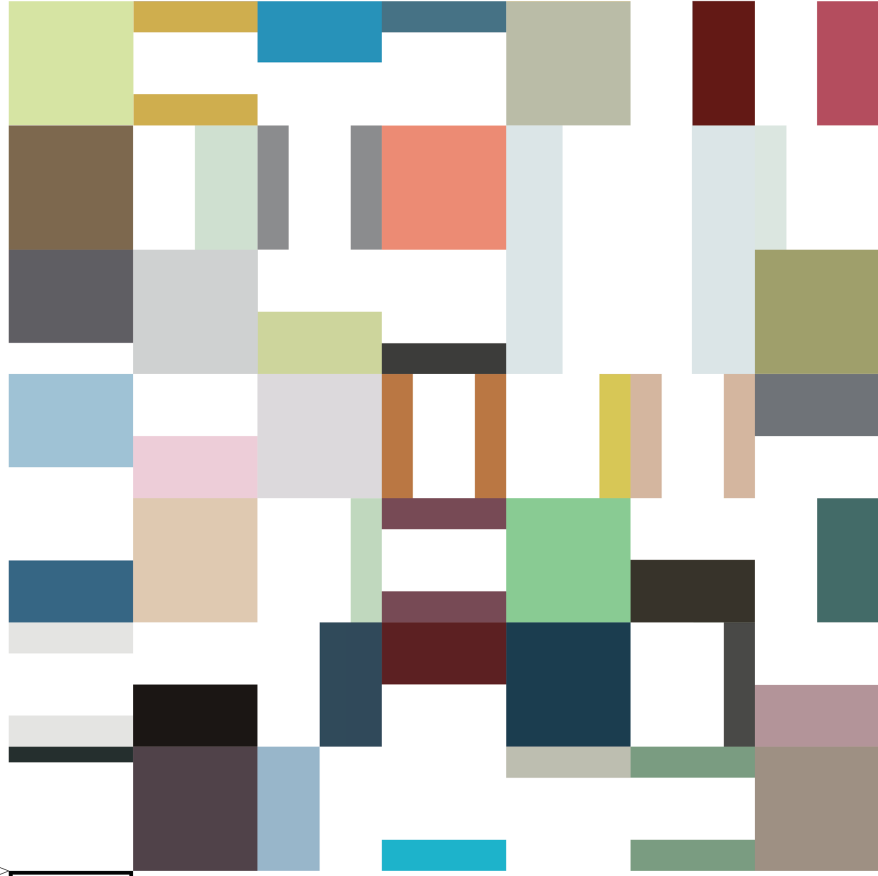
2:30

3:40

4:50

6:00

7:10



MANY POSSIBILITIES

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Part No.3

PERFORMANCE INSTRUCTIONS

Each color represents a pitch with different shading to be interpreted by the performer.

For example: green = 440-Hz, olive = 435-Hz, chartrouse = 444-Hz, etc.

The lack of color in a square represents silence.

The dynamic of each square is indicated vertically. The bottom of each square being quiet and top being loud.

For example: If the color reaches only to 1/4th of the square's height, the dynamic is *mp*.

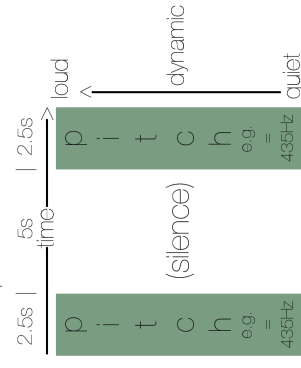
Each performer will synchronize their clock at the beginning with all of the other performers. There is one blank, silent square at the beginning which allows for clock synchronization and preparation.

Each square's duration is 10 seconds and time moves horizontally from left to right.

Total duration of the piece is 8:20.

For reference during performance

Example:



RED: _____

GREEN: _____

BLUE: _____

YELLOW: _____

ORANGE: _____

BLACK: _____

0:10

0:00

1:20

2:30

3:40

4:50

6:00

7:10



MANY POSSIBILITIES

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Part No.4

PERFORMANCE INSTRUCTIONS

Each color represents a pitch with different shading to be interpreted by the performer.

For example: green = 440-Hz, olive = 435-Hz, chartreuse = 444-Hz, etc.

The lack of color in a square represents silence.

The dynamic of each square is indicated vertically. The bottom of each square being quiet and top being loud.

For example: If the color reaches only to 1/4th of the square's height, the dynamic is *mp*.

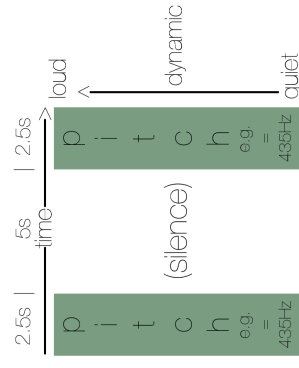
Each performer will synchronize their clock at the beginning with all of the other performers. There is one blank, silent square at the beginning which allows for clock synchronization and preparation.

Each square's duration is 10 seconds and time moves horizontally from left to right.

Total duration of the piece is 8:20.

For reference during performance

Example:



RED: _____

GREEN: _____

BLUE: _____

YELLOW: _____

ORANGE: _____

BLACK: _____

0:10

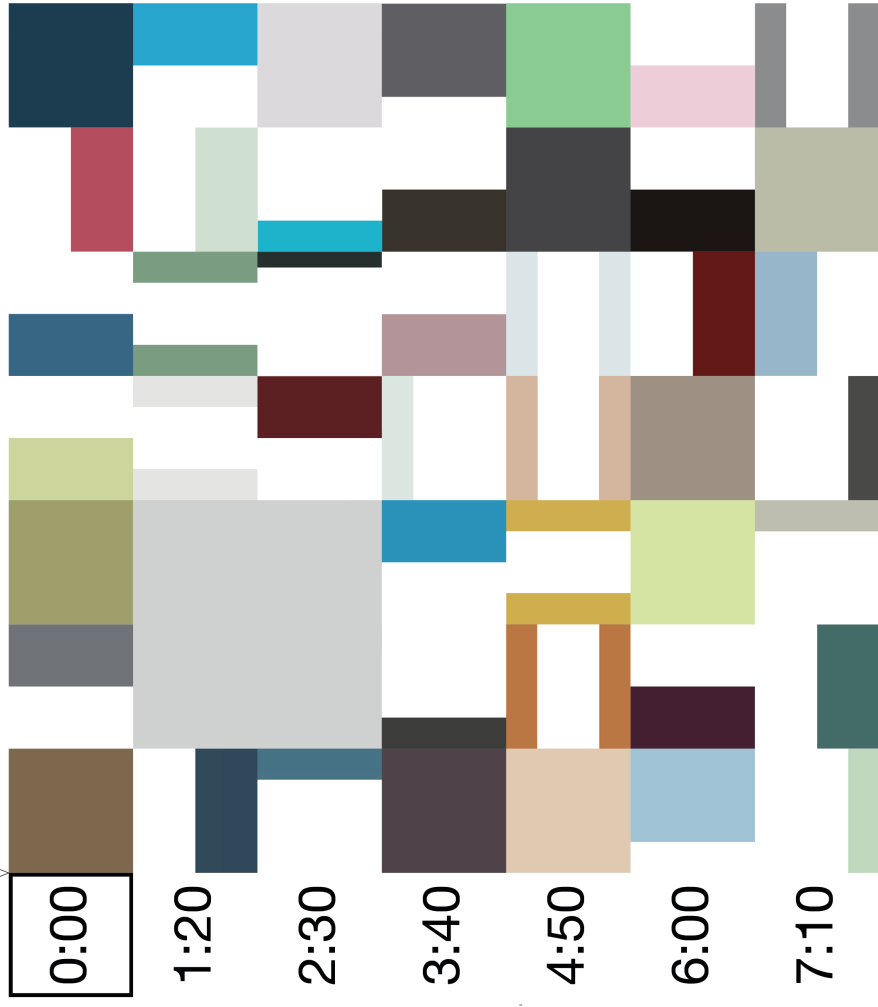


MANY POSSIBILITIES

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Part No.5

0:10



PERFORMANCE INSTRUCTIONS

Each color represents a pitch with different shading to be interpreted by the performer.

For example: green = 440-Hz, olive = 435-Hz, chartreuse = 444-Hz, etc.

The lack of color in a square represents silence.

The dynamic of each square is indicated vertically. The bottom of each square being quiet and top being loud.

For example: If the color reaches only to 1/4th of the square's height, the dynamic is *mp*.

Each performer will synchronize their clock at the beginning with all of the other performers. There is one blank, silent square at the beginning which allows for clock synchronization and preparation.

Each square's duration is 10 seconds and time moves horizontally from left to right.

Total duration of the piece is 8:20.

For reference during performance

Example:

p	i	t	c	h
e.g. = 435-Hz				

2.5s | 5s | 2.5s

time →

p	i	t	c	h
e.g. = 435-Hz				

loud ↑

dynamic

quiet

RED: _____

GREEN: _____

BLUE: _____

YELLOW: _____

ORANGE: _____

BLACK: _____

MANY POSSIBILITIES

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Part No.6

0:10

0:00

1:20

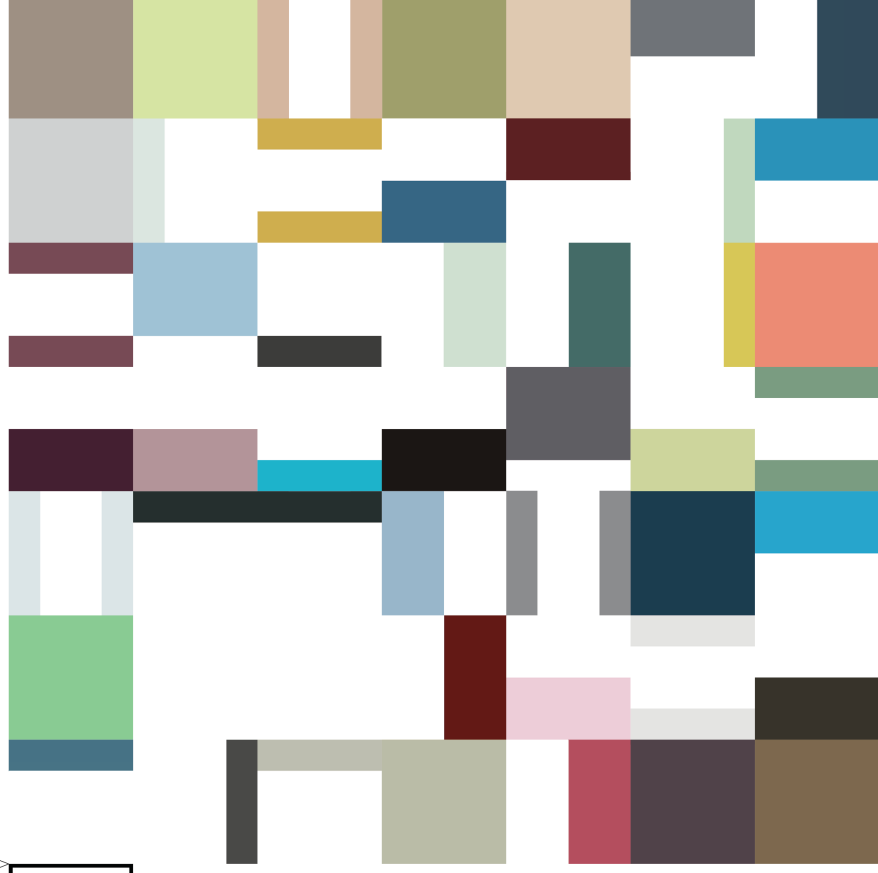
2:30

3:40

4:50

6:00

7:10



PERFORMANCE INSTRUCTIONS

Each color represents a pitch with different shading to be interpreted by the performer.

For example: green = 440-Hz, olive = 435-Hz, chartreuse = 444-Hz, etc.

The lack of color in a square represents silence.

The dynamic of each square is indicated vertically. The bottom of each square being quiet and top being loud.

For example: If the color reaches only to 1/4th of the square's height, the dynamic is *mp*.

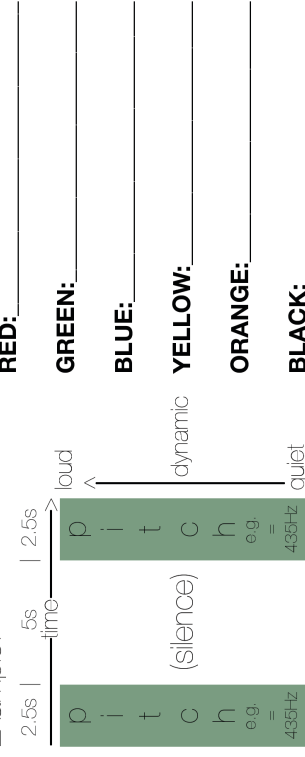
Each performer will synchronize their clock at the beginning with all of the other performers. There is one blank, silent square at the beginning which allows for clock synchronization and preparation.

Each square's duration is 10 seconds and time moves horizontally from left to right.

Total duration of the piece is 8:20.

For reference during performance

Example:



MANY POSSIBILITIES

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Part No.7

0:10

0:00

1:20

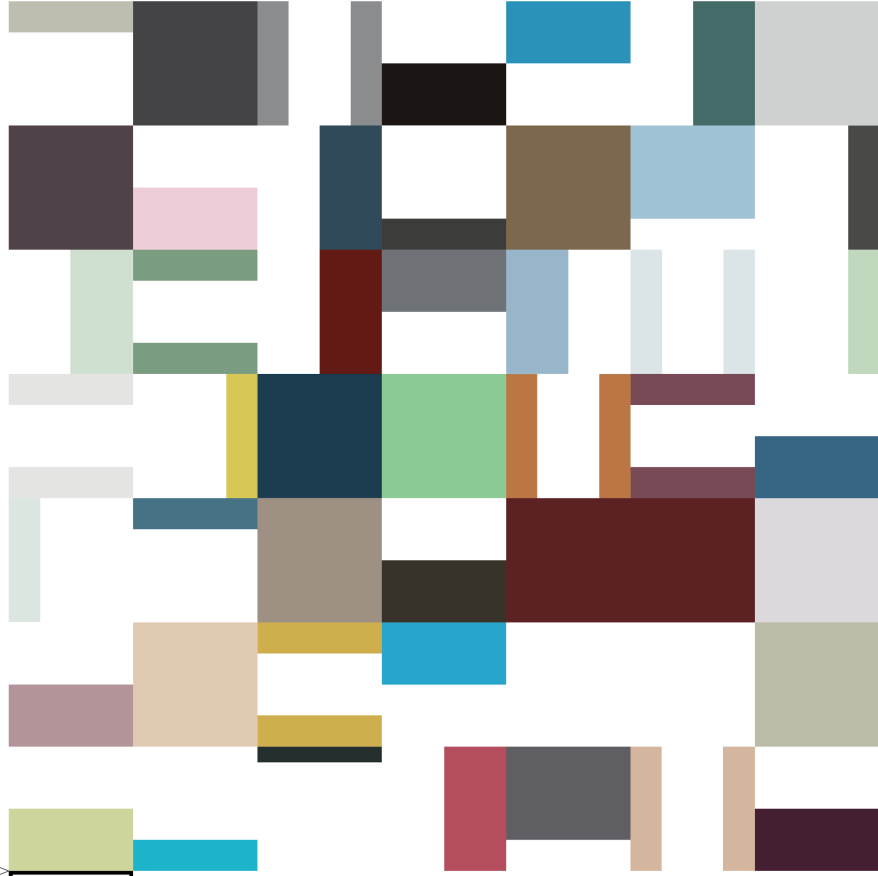
2:30

3:40

4:50

6:00

7:10



PERFORMANCE INSTRUCTIONS

Each color represents a pitch with different shading to be interpreted by the performer.

For example: green = 440-Hz, olive = 435-Hz, chartrouse = 444-Hz, etc.

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Each square's duration is 10 seconds and time moves horizontally from left to right.

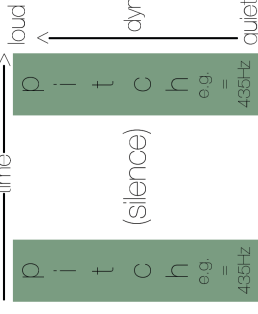
Total duration of the piece is 8:20.

For reference during performance

Example: _____

2.5s | 5s | 2.5s

time →



RED: _____

GREEN: _____

BLUE: _____

YELLOW: _____

ORANGE: _____

BLACK: _____